

Accounting for Fatigue in Systems Design and Operations: Issues and Opportunities



Introduction of the Panel at the:
Fatigue Management Conference

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1:30-3:00pm

By:

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Technology Impacts

- New and innovative technologies are revolutionizing mobility and the way we conduct work.
 - Redefining our work and our transportation systems
 - Changing the nature of driving – and also many jobs
- These innovations are making significant improvements in usability, safety, efficiency, and productivity.
- But they are also bringing potential issues -- some associated with operator behavior, attention, and alertness.
- As a result, it is important that designers account for human strengths and limitations in system design.



Today's Panel

For Example . . .

- Technology has increased driver comfort, and reduced physical stress and aversive stimulation
- Drivers now enjoy (from Fletcher et al. (2005)):
 - Improved climate control to maintain a constant temperature regardless of weather
 - Improved suspensions, designed to minimize repetitive skeletal strain injury
 - Better sound damping, to reduce road and traffic noise
 - Power-assisted steering and braking
 - Augmented sensing with the ability to “see” more than the driver otherwise would
 - Cruise control to reduce the muscle strain of accelerator-control over long periods
 - Better roadways -- smooth low-curvature divided roads – as well as multiple lanes or overtaking zones to reduce the stress of waiting behind slower vehicles or use of an oncoming traffic lane for overtaking and passing traffic
- Some argue that these advances can insulate drivers from the road and have the potential to reduce engagement with driving
- And, with the integration of automation – drivers will have the ability to transfer additional elements of the driving task to the vehicle

Periods of Low Stimulation & Engagement-- Can Perhaps Affect the Driver's State

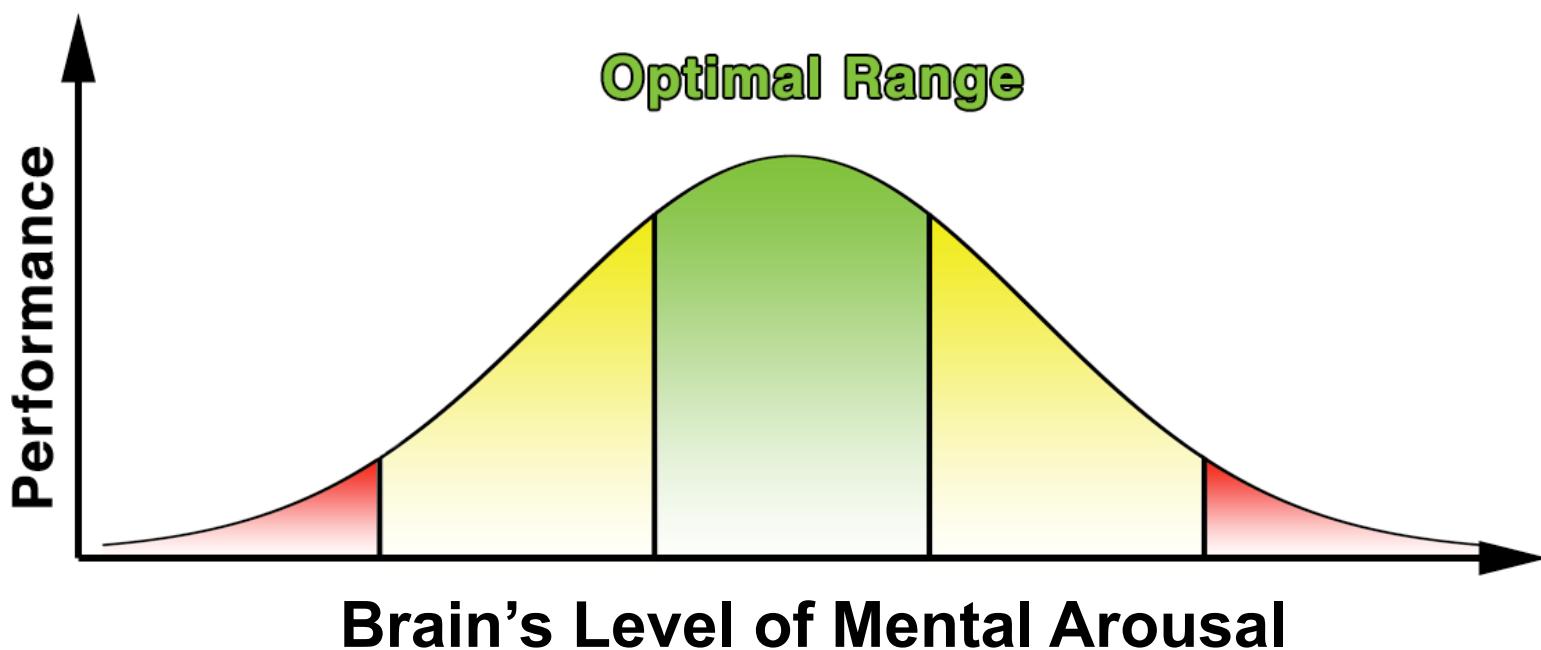
Underload,
Boredom,
Lower Arousal, &
Drowsiness??



Thinking About Mental Arousal & Performance

Yerkes-Dodson Law

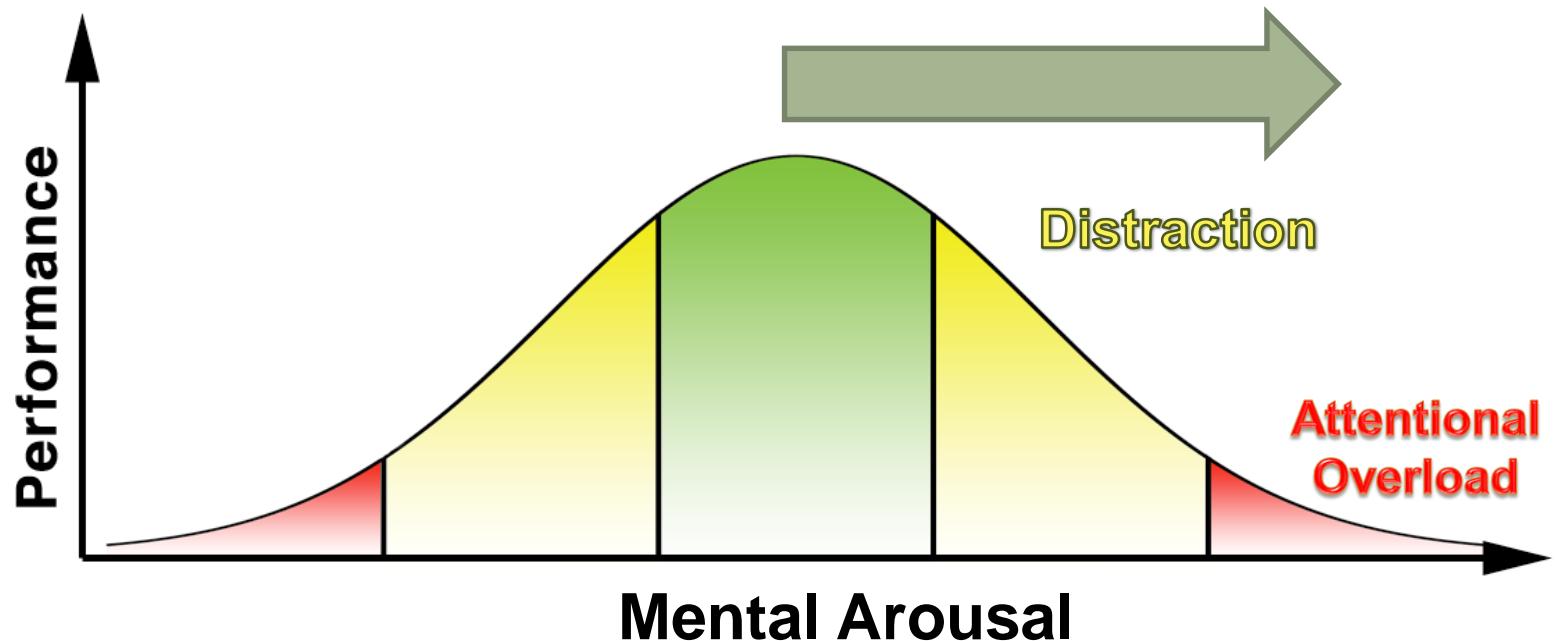
The relationship between
physiological or mental arousal – and performance



Adapted From:

Too Much -- *Interrupted Focus*

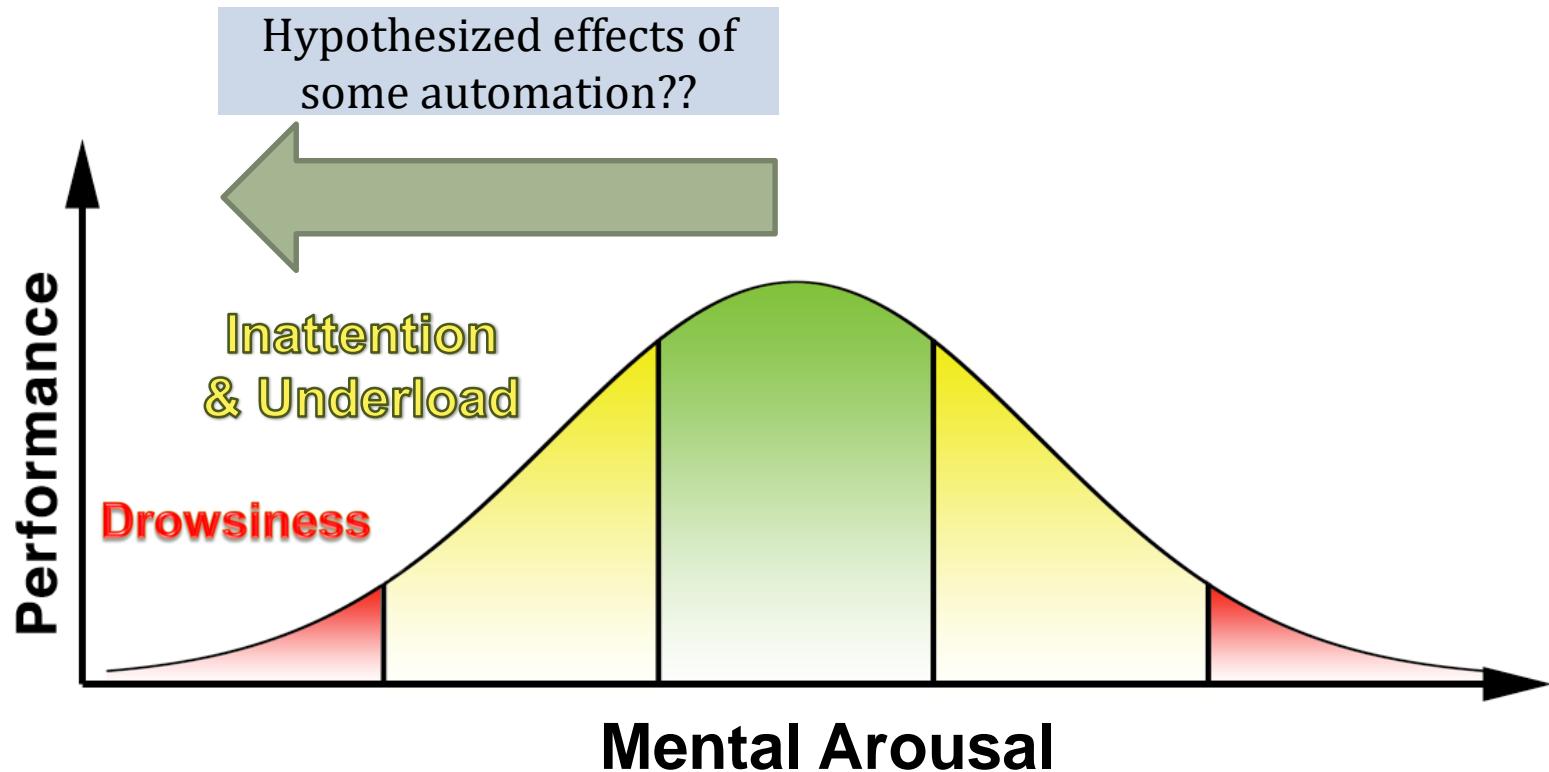
When the driver receives an **excessive amount** of stimulation,
performance degrades as capabilities are overloaded



Adapted From:

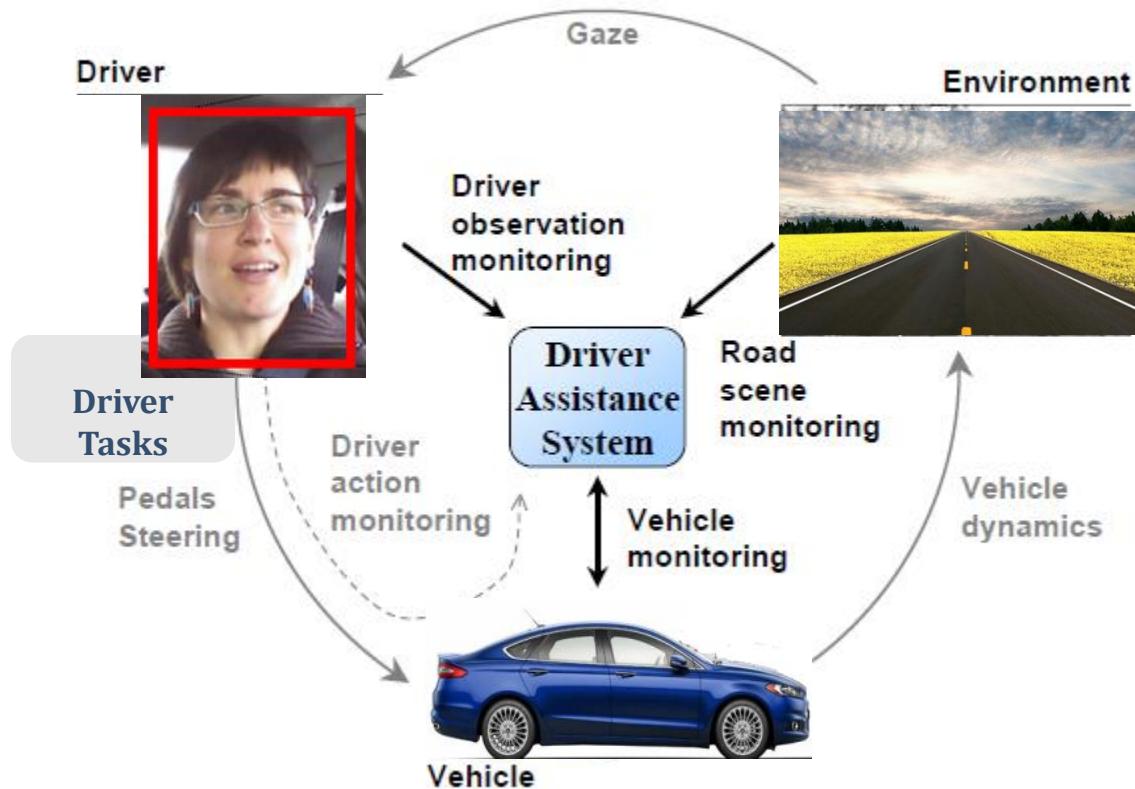
Too Little -- *Inattention*

When the driver receives too little input, performance may degrade as inattention develops, and then drowsiness



Adapted From:

Systems Thinking is Critical For Managing These Issues

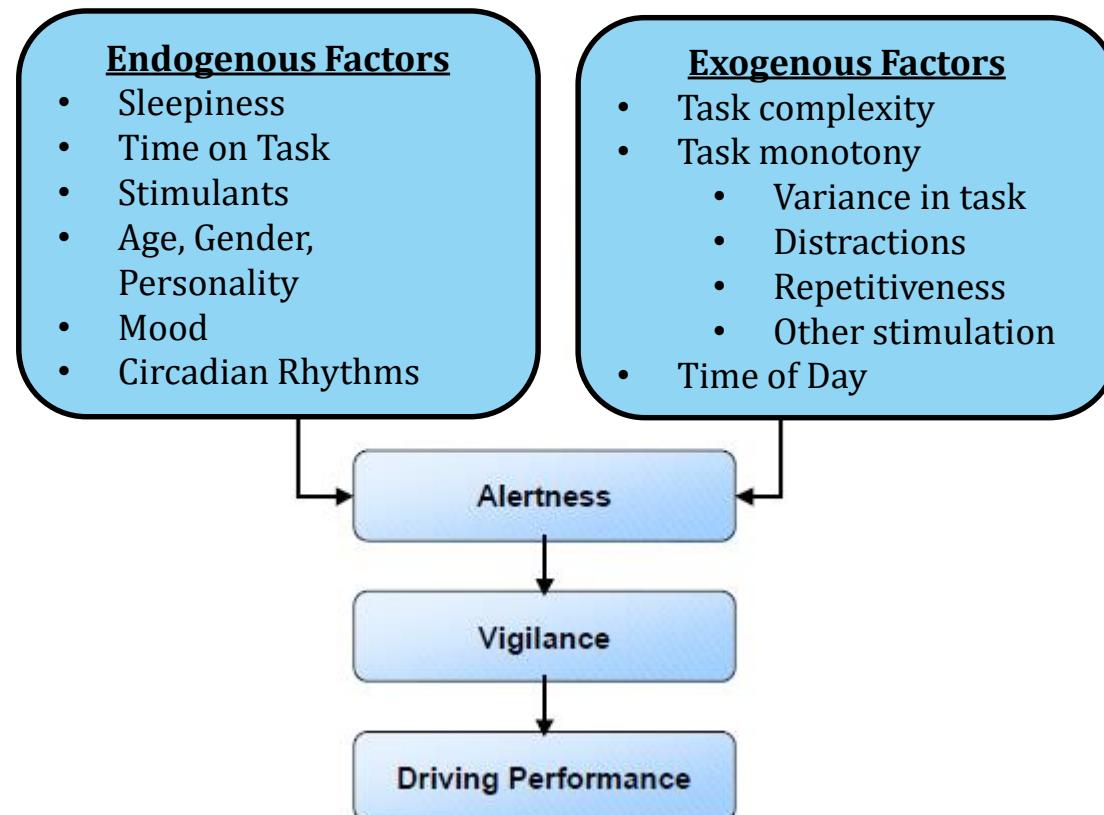


Adapted From: Fletcher, Petersson, Zelinsky (2005)

The Driver



Factors both inside & outside the driver contribute to fatigue



From: Fletcher, Petersson, Zelinsky (2005)

Monitoring the Driver

Eye Closure
Blink Rate
Blink Duration

Body Posture
Body Movement
Head Position
Head Nods



Biometrics
Body Temp
Heart Rate
Respiration Rate

Educating/Informing/Coaching the Driver?



Should I try to
drive?
I'm exhausted.

Do drivers understand enough about fatigue – and its potential impacts on driving and performance?

The Environment

- One possibility: Monitoring the environment for detection of road scene monotony



- Scene processing (e.g., using computer vision) to provide context awareness

[e.g., detection of road scene monotony can perhaps be used to give context awareness to fatigue detection tools in order to increase accuracy]

The Vehicle/System & Its Performance



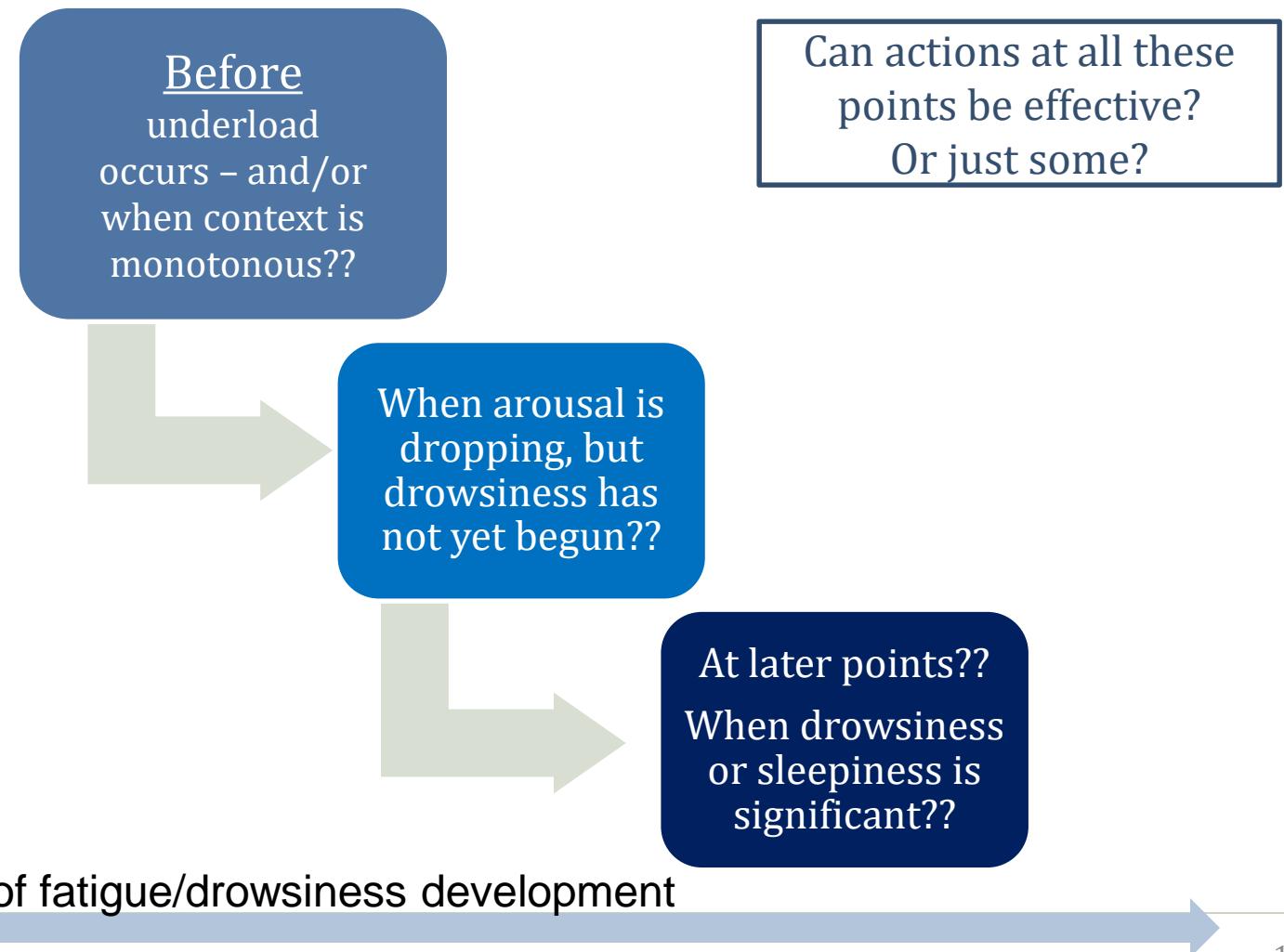
- Vehicle-based technologies offer many opportunities (though these technologies require rigorous testing and validation)
- There are many sensors on the vehicle which can feed information into fatigue detection and diagnostic methods (using “data fusion” with algorithms, machine learning, deep learning, or other advanced methods). *Examples:*
 - Roadway Type (Straight, Curved, Intersection, . . .)
 - Roadway Geometry (Straight, Curved)
 - Road Surface/Friction
 - Traffic Density
 - Etc.
 - Traffic Density
 - Time of Day
 - Temperature
 - Precipitation
- Also, information about system performance (lateral and longitudinal control, stability) can sometimes be input into fatigue detection as well

Developing Management Strategies

(Countermeasures)

- There are many types of approaches
- **And management strategies** will perhaps include both:
 - ❖ **Prevention strategies**
(e.g., identifying conditions of monotony or conditions of underload *before* they develop into drowsiness)
 - ❖ **Mitigation approaches**
(e.g., approaches that might be taken if performance becomes adversely affected, or advanced fatigue and even episodes of sleep are detected)
- And may well vary in terms where in the fatigue timeline they are implemented

What *Are* the Opportunities to Intervene With Prevention/Mitigation??



Many Issues and Opportunities To Be Explored

Today's Panel will discuss issues that are involved in addressing operator fatigue and alertness in design – as well as safety impacts of driver stress, workload, and fatigue.

Our speakers are:

- ❖ **Maureen Short:** General Motors
- ❖ **Steve Boyd:** Peloton Technology
- ❖ **Gerald Matthews:** U. of Central Florida