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3 **Title: Sleepiness and the effect on driving - Professional drivers vs. non-professional drivers**

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11 **Problem**

12 It is well known that driver fatigue causes incidents and crashes (Hanowski, Wierwille, & Dingus,
13 2003; Horne & Reyner, 1995; Åkerstedt et al., 2013). However, there are large differences between
14 individuals in how they are affected by fatigue (Ingre, Akerstedt, Peters, Anund, & Kecklund, 2006;
15 Van Dongen, 2007), and little is known about these individual differences. Is it, for example, possible
16 to learn how to drive without decreased performance under high levels of sleepiness? Here we
17 investigate the development (and effects) of sleepiness in normal drivers versus professional drivers
18 who are used to night work.

19 **Method**

20 Thirty participants (15 professional drivers – 15 passenger car drivers) were randomly selected from
21 the register of Swedish vehicle owners. Inclusion criteria were: 18–25 year old males, self-reported
22 evening persons, BMI < 30, no sleep disorders, no extremes in terms of self-reported personalities
23 (extrovert or introvert), and self-reported normal sensitivity to stressful situations. Professional drivers
24 were defined as those driving a heavy vehicle as a profession.

25 The within-subject design study took place in an advanced moving base simulator at the Swedish
26 Road and Transport Research Institute (VTI)¹. To manipulate sleepiness, factors for daytime and
27 night-time driving were used (daytime between 12.30 and 21.15, night-time between 22.00 and 06.15).
28 The participants visited VTI at 6 separate occasions (3 days and 3 nights), and at each visit they drove
29 3 different scenarios. The first daytime and night-time visits were excluded and considered as training.
30 In this paper, four rural road driving sessions were included – daytime with simulated daylight and
31 night-time with simulated darkness, repeated at two occasions.

32 Indicators of sleepiness used in the study were: self-reported sleepiness (KSS) reported every fifth
33 minute, blink duration measured via electrooculography, number of line crossings and average speed.

34 A mixed model Anova was used to analyze differences in sleepiness and performance between
35 professional drivers and passenger car drivers. The model included factors for time of the day
36 (Day/Night), time on task (1–6 corresponding to block of 5-10-15-20-25-30 minutes), and professional
37 (Yes/No). Participant was used as a random factor. The same method was used to analyze the effect on
38 performance (line crossings and speed) on the same level of sleepiness for the two type of driver groups.
39 The model included factors for KSS group (1–5; 6–7; 8–9), Blink duration (<0.12ms; 0.12–0.15ms;
40 >0.15ms); Time of the day (Day/Night) and Professional (Yes/No). All analysis was done on blocks of
41 5 minutes and significance levels were set to 0.05.

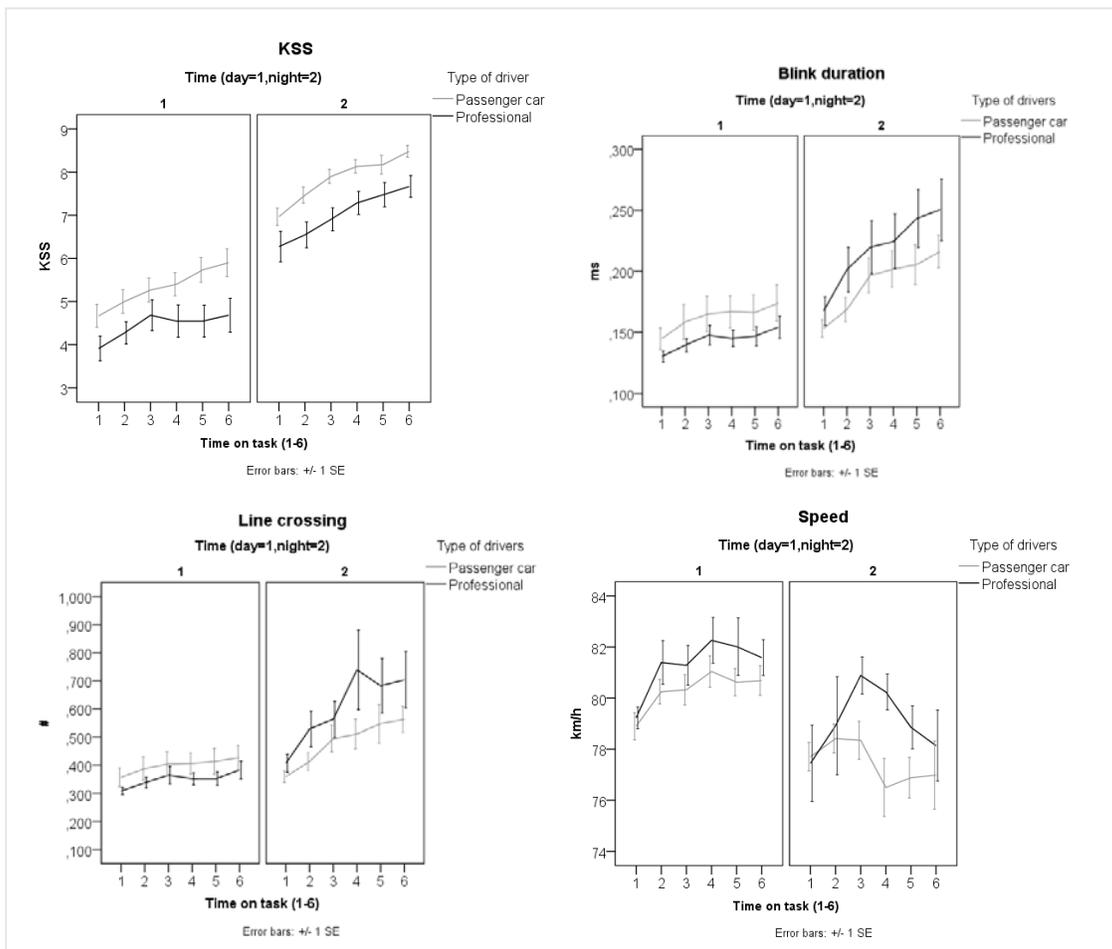
¹ (<http://www.vti.se/en/research-areas/vehicle-technology/driving-simulation/>)

42 **Results**

43 Professional drivers reported significantly lower levels of self-reported sleepiness both daytime and
44 night-time ($F=4.914$; $p<0.05$), Figure 1. Blink duration showed no significant difference in main effect
45 for the two groups of drivers, but a significant interaction between type of driver and time of the day
46 ($F=27.840$; $p<0.05$), with longer blink durations for professionals during night-time. Just as for blink
47 duration, professionals had significantly more line crossings during night-time compare to passenger
48 car drivers ($F=23.587$; $p<0.05$).

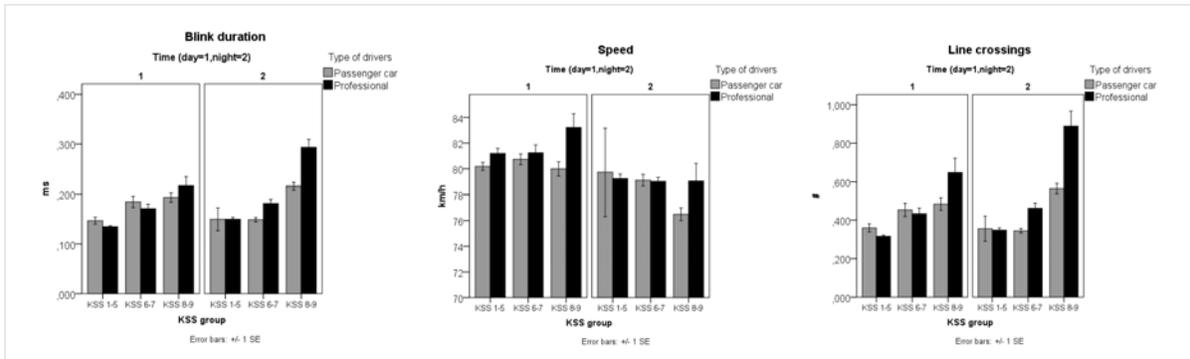
49 The professionals did not drive faster than passenger car drivers.

50 There was a significant correlation between KSS and blink duration ($r=0.477$; $p<0.05$). Longer blink
51 durations were found for professional drivers for high KSS levels during night-time, see Figure 2. The
52 pattern was the same for speed and for line crossings, with more line crossings and less speed
53 reduction at high KSS levels for professionals compared to passenger car drivers. For speed there was
54 a significant interaction between professionals*KSS group*blink duration ($F=3.080$; $p<0.05$) showing
55 that professionals had more line crossings night at lower levels of KSS, but higher levels of blink
56 durations, this was also the case for line crossings ($F=5.180$; $p<0.05$).



57 *Figure 1. Karolinska sleepiness scale (KSS), blink duration, line crossings and speed for professional*
58 *versus passenger cars drivers. Factors for time on task (1–6); time of the day (1=daytime; 2=night-*
59 *time) and professional (Prof/Passenger car). The error bars represent standard error of mean.*

60



61 Figure 2. Blink duration, speed and line crossings for professionals versus passenger car drivers
 62 presented by KSS groups (1–5; 6–7; 8–9), factored by time of the day (1=daytime; 2=night-time).
 63 Error bars represent standard error of mean.

64

65 **Discussion**

66 The results show that professional drivers underestimate their sleepiness by reporting less subjective
 67 sleepiness than passenger car drivers while having longer blink durations and more line crossings,
 68 especially during night-time driving. Hence, there is no reason to believe that professional drivers are
 69 able to learn how to stay awake while driving in a better way than less experienced drivers. The reason
 70 for this is not known. One explanation might be that professional drivers are used to high levels of
 71 sleepiness during daily work, masking the true sleepiness. Interestingly, professional drivers had more
 72 line crossings than passenger car drivers during night-time, especially for high KSS levels, indicating
 73 that they are not better at handling sleepiness compared to passenger car drivers.

74 A limitation with this study is the very low age of the drivers. A topic for future research is to
 75 investigate whether the results generalize to a population with more experienced drivers.

76 **Summary**

77 Professional drivers reported less subjective sleepiness (KSS) both daytime and night-time compared
 78 to passenger car drivers. There was no main effect for blink duration, but a significant interaction with
 79 time of the day, with longer blink duration's during night-time for professional drivers. There was no
 80 significant effect between the two groups on the number of line crossings, but a significant interaction
 81 with time of day show that there are more line crossings for professional drivers during night-time. For
 82 speed there was no significant difference between the groups and no interactions. Looking at how the
 83 groups perform under the same levels of sleepiness, it was noticed that at high levels of KSS (8–9)
 84 during night-time, the professionals had more line crossings and did not reduce their speed as much as
 85 passenger car drivers did.

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87 **References**

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